APPENDIX

The Nine Block Conversation Planner™

| Aspirations | David vs. Goliath | Avalanche about to roll |
|-------------|---------------------------------|-------------------------|
| Anxieties | Counterintuitive/ Contrarian | Personalities |
| How-to | Glitz and Glam | Seasonal/Event-Related |

The Conversational Value Formula

Χ

Ideas
Beliefs
Advice

Perspectives

X Relevance
Patterns
Emotion

Context

Counterintuitive
Anxieties
Aspirational
David vs.
Goliath
Personalities
Avalanche
How-to
Glitz & Glam
Event-related

Conversational Value

What We Believe Questions: An Expanded List

- 1. We believe that . . .
- 2. Our take on the situation is that . . .
- 3. The narrow slice of the issue that more people should understand is . . .
- 4. The one thing that matters the most in this issue/trend is . . .
- 5. People are wasting too much time talking about . . .
- 6. The thing that should worry people is . . .
- 7. Conventional thinking says this, but we think it's really . . .
- 8. The area where too much money and time is wasted in this industry is . . .
- 9. Overcoming this one obstacle would change the game . . .
- 10. To make a big difference in this area we should focus on just this one thing . . .
- 11. We never want to be associated with . . .
- 12. Our product/industry/company matters more/less today because . . .
- 13. To make customers believers they need to understand this one thing . . .
- 14. If you had a crystal ball, what changes would you predict for our industry over the next two years?
- 15. What gets me most excited about our industry/business is . . .
- 16. What outrages/frustrates people about common practices in our business/field?
- 17. What makes people anxious about this issue/trend?
- 18. If we were to look at our business/organization as a cause, what would it be?
- 19. What most surprises people about this issue?

- 20. What makes you angry about perceptions of our business/industry?
- 21. Why is our industry/service especially relevant at this point in time?
- 22. The biggest risk in this industry is (...) and no one wants to talk about it because . . .
- 23. People would be very surprised if they knew this about our industry/organization . . .
- 24. The thing that could disintermediate our business/industry is . . .
- 25. I'm hopeful that one day our industry will . . .

Point-of-View Workshop Checklist

| 1. | Who to invite |
|----|---|
| | Look for people who are: |
| | $\hfill \Box$ Knowledgeable about the company, customers, and |
| | industry |
| | ☐ Intellectually curious |
| | □ Open-minded |
| | $\hfill \square$ Comfortable with ambiguity and talking about possi- |
| | bilities and concepts |
| | □ Passionate but not zealots |
| | ☐ Respectful of other people's views and opinions |
| | ☐ Can put aside their personal agendas for a day |
| | □ Not naysayers or alpha fraidy cats |
| | |
| 2. | Facilitator qualities |
| | ☐ Knows your business |
| | ☐ Understands the outcome to be arrived at |
| | ☐ Knows how to provoke discussion, question assump- |
| | tions in ways that open people up to discussion |
| | ☐ Knows way to get people to contribute vs. just par- |
| | ticipate |
| | ☐ Good at summarizing |
| | $\hfill \square$ Can flow with and adapt session to the energy of the |
| | group |
| • | |
| 3. | Room and materials |
| | □ Off-site location |
| | □ Room with windows |
| | ☐ Small café tables with no more than four chairs per table |
| | ☐ Fifteen sticky note pads per table |

| ☐ One pad of plain paper per table with crayons for |
|--|
| doodling |
| ☐ One flip chart per table |
| $\hfill \Box$ For facilitator: flip chart easel; three pads of easel paper |
| with adhesive backing, whistle for calling time at end of |
| each speed-thinking session |
| |
| Format |
| □ Explain purpose (15 minutes) |
| ☐ Group introductions (15 minutes) |
| ☐ Warm-up: Market trends and context (1.5 hours) |
| ☐ Small group breakout sessions: 100 mile per hour "12 |
| beliefs" sessions (1.5 to 2 hours) |
| ☐ Coming together: What we believe (1.5 to 2 hours) |
| ☐ Wrap: What's the word? |

4.

POV Litmus Test

Does it hit at least four of the ten success characteristics?

- Is it engaging? Does it evoke the response, "That's kind of interesting. Tell me more."
- 2. *Is it true?* Can you support the point of view with facts, trend information, aggregated insights, or other data?
- 3. *Is it relevant?* The more relevant the idea to the intended audience, the more interested people will be.
- 4. Is it genuine? Do you believe in the idea—truly?
- 5. *Is it fresh?* Is the view new and different from most conversations around the topic?
- 6. Does it connect the dots to your business? Does it build customer trust? Demonstrate your organization's special expertise in a particularly valuable area to customers? Help people more clearly understand your strategy?
- 7. *Is it memorable?* Does the view stick in a person's head? Is it easy to remember?
- 8. *Is it "talkable"?* Is it easy for people to talk about the concept in their own words and tell their own stories around it? Does it jump-start two-way talk?
- 9. *Is it leggy?* Does the idea resonate with multiple audiences, through multiple communications channels?
- 10. Is it likeable? Do people like talking about the point of view? Is it so inspiring, provocative, brave, or bold that they naturally jump into conversations about it?

Recommended Reading

- Albanese, Andrew. *Graduation Day: The Best of America's Commencement Speeches* (New York: William Morrow, 1998).
- Brown, Juanita. *The World Café: Shaping Our Futures Through Conversations That Matter* (San Francisco, Calif.: Berrett-Koehler, 2005).
- Gardner, Howard. *Leading Minds: An Anatomy of Leadership* (New York: Basic Books, 1995).
- Greenleaf, Robert. *The Servant as Leader* (Westfield, Ind.: The Robert Greenleaf Center, 1991).
- Jensen, Eric. *Teaching with the Brain in Mind* (Alexandria, Va.: Association for Supervision & Curriculum Development, 1998).
- Lakoff, George. *Don't Think of an Elephant* (White River Junction, Vt.: Chelsea Green Publishing, 2004).
- Lambert, Joe. *The Digital Storytelling Cookbook and Travelling Companion* (Berkeley, Calif.: Digital Diner Press, 2003).
- McKenna, Regis. *Total Access: Giving Customers What They Want in an Anytime, Anywhere World* (Boston: Harvard Business School Press, 2002).
- Perlich, Martin. *The Art of the Interview* (Kingston, N.Y.: Empty Press, 2003).
- Sandra, Jaida N'Ha, and Jon Spayde. *Salons: The Joy of Conversations* (Gabriola Island, B.C., Canada: New Society Publishers, 2001).